

# Energy Consumption Framework Using Wireless Sensor Networks

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**Abstract** – The increasing spread of computing technology in different areas of life brings with it new possibilities but also challenges for scientists in various disciplines of computer science. With the help of connected devices we can create smart environments that assist the user in many ways. The miniaturization of sensors and actuators that are integrated into everyday devices enable a gradual paradigm shift in the direction of "ubiquitous computing". To make wireless nodes easily reconfigurable, a plug and play mechanism is applied to enable the clustering of any number of transducers. Furthermore, an algorithm is proposed to dynamically detect added and removed transducers from a node. An XML based protocol is devised to allow nodes to communicate a description of their layout, measured data and control information. To verify the proposed framework, multiple reconfigurable wireless nodes are used to monitor the dynamic condition of a multiple home scenarios.

**Index Terms** – UID, I2C, ACC, XML, FSR, USB

## 1. INTRODUCTION

Transducer (sensor and actuator) networks measure, process and respond to the physical environment and communicate their measured information among each other and with remote computing nodes. Several works have applied transducer networks in various domains. This letter presents a transducer network framework for smart home environments applications. In a smart home environment, two kinds of transducer networks can be involved, wired and wireless. Each kind has its merits and disadvantages.

Wired transducer networks are restricted by their deployment as they require physical connections snaked through walls or laid through other less esthetically appealing methods; on the other hand, they consume less energy compared to wireless transducer networks as wired communication is much less energy demanding. Wireless transducer networks typically have distinct energy consumption patterns that correspond to their phase of operation: sensing, processing, and communicating. The energy consumption in the first and second phases is negligible compared to that of the communicating phase.

Energy consumption is considered as one of the major challenges in wireless transducer network design. Various mechanisms are proposed by researchers in order to minimize or optimize the energy consumption for wirelessly communicating sensors. These mechanisms can be divided into three ways: software, hardware, and communication: For software solutions, researchers have implemented algorithms in order to minimize the power consumption of wireless nodes. In terms of hardware solutions, researchers have combined transducers together in one wireless node to reduce the number of nodes in the network and consequently decrease the energy consumption of the whole network. Several researchers successfully combined multiple transducers in one wireless node.

Example, a wireless node that bundles four physically interconnected transducers. Similarly, a wireless node composed of three transducers, while supporting the option of attaching a fourth one through a connector mechanism. Since the communication phase of the wireless node consumes most of the energy as mentioned earlier, researchers such as the use of the energy-efficient ZigBee (IEEE 802.15.4) communication protocol as opposed to Wi-Fi or Bluetooth in wireless transducer networks used for home monitoring purposes. Given the proposed hardware solution to minimize the overall energy consumption of a transducer network. The existing hardware solutions, proposed fixed nodes that are limited by the type and number of transducers they support and the way the transducers are physically laid.

Therefore, we present a flexible and general-purpose transducer network framework that supports the clustering of a large variety of transducers into single wireless nodes through a plug and play mechanism. Therefore, the resulting transducer network uses a hybrid of wired and wireless communication. Wired connections are used to link transducers in close proximity, which, ensures customizability for a wide range of smart home applications as it will be demonstrated in this work. Our proposed solution can be combined with software and communication level enhancements for further energy optimization. In fact, to

reduce wireless communication power consumption, we have used ZigBee.

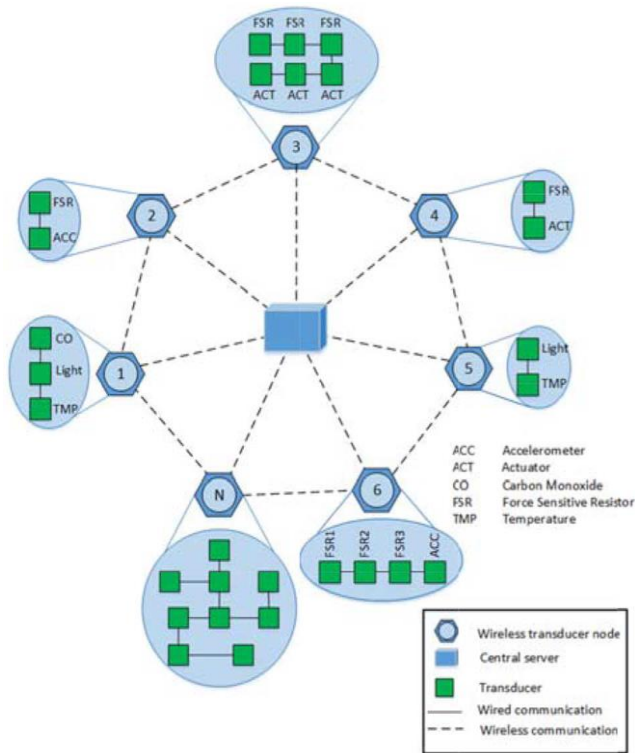


Fig:1 Wireless nodes with reconfigurable transducers.

## 2. RELATED WORK

Our goal is to design a hybrid wired-wireless transducer network composed of several plug and play transducers. These plug and play transducers share their measured data inside the node through wires using a serial communication protocol called I2C (interintegrated circuit) and wirelessly to other nodes or central server as shown in Fig. 1 through ZigBee links.

The data produced by the collection of sensors on each node is hierarchically organized into an eXtensible Markup Language (XML) message that is wirelessly communicated to other nodes. Two XML messages are involved: one directed from a wireless node to other nodes or a central server which includes the node's overall information, layout description, and periodic sensory measurements. The other message, a control message, is received by a transducer node to activate its vibro-tactile actuators.

### 2.1 Wireless Node Architecture

The architecture of the wireless node composed of the following five main modules:

1) Transducers Module: The transducers module represents a set of interconnected transducer units. Each unit is composed

of a microcontroller, an analog to digital converter (ADC) or a digital to analog converter (DAC). A unique ID is assigned to each transducer in order to identify it. These IDs are statically preassigned and are permanently stored in flash memory.

2) Communication Bus: The communication bus is responsible for providing the necessary communication between the transducers module and the data collection module. The onboard communication bus is based on I2C.

3) Data Collection Module: This module provides the necessary space to collect all measured data that comes from the transducers module, and pass them to the interface module. It also collects the upcoming signals from the interface module, and forwards them to the transducers module in order to activate the running actuators. Moreover, this module stores the connectivity status of the node's transducers. This status includes the transducers IDs and corresponding statuses (i.e., running or not) which are forwarded to the monitoring module.

4) Monitoring Module: This module is responsible for monitoring the connection and disconnection of transducers. When a transducer is connected to or disconnected from a node, it triggers an event by broadcasting its unique ID through the communication bus. This event is detected by the monitoring module which recognizes the ID of the transducer. The monitoring module records the change regarding the added or removed transducer and sends this information to the data collection module in order to update the corresponding transducer status.

5) Interface Module: The interface module provides the necessary communication between the transducer node and its external environment. Five possible media of communication can be used with the proposed transducer node including: USB (RS232), Bluetooth technology, Ethernet, Wi-Fi, and ZigBee.

However, the ZigBee communication technology is considered more preferable in designing sensor networks due to its low power consumption. This module is responsible for exchanging the messages between the data collection module and other nodes or the central server.

## 3. PROPOSED MODELLING

Our proposed framework, we deployed multiple wireless nodes to monitor the status of various objects and rooms in home setting. The main board of the node is supplied by 3.3 V rechargeable battery. The node's microcontroller used is Arduino pro-mini which runs at 8 MHz. The Arduino software runs the data collection and monitoring modules mentioned above. This microcontroller shares the data with the wired connected transducers.

In the current implementation, the transducers cluster includes pressure (FSR, force sensitive resistor), ambient light (TEMT6000), carbon monoxide gas (MQ-7), triple axes accelerometer (ADXL 345), temperature (TMP 102), and flex sensors and vibro-tactile actuators. These plug and play transducers are implemented on top of Android pro-mini microcontrollers. Each transducer has its assigned ID number for a unique identification and is able to communicate with each node's microcontroller through the I2C serial communication protocol.

Each wireless node has been customized depending on the measurement environment. For example, Node 1 measures the kitchen's temperature, light intensity and Carbon monoxide (CO) levels. Node 2 is placed in the refrigerator and includes pressure (placed under the egg tray as an example) and accelerometer (attached to the door) sensors. Node 3 has three sensors and three actuators mounted on a sofa's cushions. The sensors can be used to monitor sitting patterns and durations and the actuators can be used to buzz persons when they remain seated for too long.

Three nodes are located in the bedroom: Node 4 with a pressure sensor and actuator mounted on a chair seat, Node 5 measures the temperature and light intensity in the room, and Node 6 located underneath the pillow with three pressure sensors and accelerometer to measure a person's movements while sleeping.

These nodes and corresponding transducers are also presented in the topology of Fig. 1. As we can see that the same node mainboard hardware and software are used with different plug and play transducers depending on the type of the physical property to be measured.

#### 4. RESULTS AND DISCUSSIONS

The sampling rate of the sensors used is 1 Hz except for that of the accelerometer which is 30 Hz. Each node's microcontroller sends a measurement XML message including the node's layout description (such as the communication protocol, and number and type of the transducers involved) and its running sensors' measurement (such as the timestamp and the measured data) to the other nodes or to the central server through 1mw ZigBee transceiver (digi XBee S1). The central server monitors and stores the received measurement data and post processes this data. The server receives and stores the upcoming measured data from the nodes and prepares them for visualization to make them meaningful. It also sends control signals to the corresponding nodes in order to activate their actuators. Visualization of the data measured by the 6 wireless nodes in the home setup will show for a period of 24 hours. For example, the first bar represents the data for the CO level in the kitchen (Node 1). This level was high from 10 am to 12 pm and from 8 pm to 9 pm (during which the kitchen was used for cooking).

In order to prove that our proposed framework consumes less energy compared to "traditional" wireless transducer networks. A traditional wireless network is a set of nodes connected through a wireless channel. Each node is composed of a single sensor, microcontroller, and wireless transceiver. During the experiment, we ran in parallel two transducer networks: the one described above using our proposed framework and another traditional network composed of the same transducers. To measure the energy consumption, the node's supply voltage and current were measured. The current sensor (TI-INA169) was used to measure the node's drawn current.

For example, Node 1 is compared with the combination of three traditional transducer nodes. For Node 4 (the chair node), however, there is no energy saving compared to the traditional network of nodes since Node 4 is composed of only one pressure sensor and one actuator, and the effect of the actuator was neglected as it is run for 30 seconds every 30 minutes to buzz the sitter when the pressure sensor continuously reads values greater than zero for a period of 30 minutes.

#### 5. CONCLUSION

This methodology aimed at reducing the energy consumption of transducer networks through clustering. A plug and play mechanism was conceived to cluster any number of transducers together in several possible configurations. The wireless node dynamically recognized new added/removed transducers. A prototype wireless node core was implemented with several plug and play transducers.

A proof of concept evaluation was done by placing different wireless nodes inside a house. Each node was composed of different transducers depending on the measured environment or object. A visualization of the data collected was shown by the various nodes dispersed throughout the home setup.

We also evaluated the energy consumption of the proposed transducer network and compared it to traditional wireless transducer networks where each node is dedicated for a single transducer. It is shown that our proposed transducer network consumes significantly less energy. For our home setup, our proposed method consumes 48% energy compared to traditional approach.

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